EDLIN Commands

Appends Lines
[*n*]A

Copies Lines
[*line*],[*line*],*line*[,*count*]C

Deletes Lines
[*line*][,*line*]D

Edits Line
[*line*]

Ends Edit, Saves Changes
E

Inserts Lines
[*line*]I

Lists blocks of lines
[*line*][,*line*]P

Moves Lines
[*line*],[*line*],*line*M

Page
[*line*],[*line*]P

Quits Edit
Q

Replaces Text
[*line*][,*line*][?]R[*string*][<F6>*string*]

Searches Text
[*line*][,*line*][?]S[*string*]

Transfers Lines
[*line*]T[*d*:]*filename*

Write Lines
[*n*]W

DEBUG Commands

Assembles statements
A[*address*]

Compares memory
c *range address*

DEBUG Commands

Displays memory
D[*address*]

or

D[*range*]

Replaces memory contents
E *address* [*list*]

Changes memory blocks
F *range list*

Executes with optional breakpoints
G[=*address*][*address*[*address*. . .]]

Hexadecimal add-subtract
H *value value*

Reads and displays input byte
I *portaddress*

Loads file or absolute diskette sectors
L[*address*[*drive sector sector*]]

Moves memory block
M *range address*

Defines files and parameters
N [*d*:][*path*]*filename*[.*ext*]

Sends output byte
O *portaddress byte*

Proceed with statements after jump
P [=*address*][*value*]

Ends DEBUG program
Q

Displays registers/flags
R [*registername*]

Searches for characters
S *range list*

Executes and displays
T [=*address*][*value*]

Unassembles instructions
U [*address*]

or

U [*range*]

Writes file or absolute diskette sectors
W [*address*[*drive sector sector*]]